

American Muscle Cup Racing Series: Appendix C

Series Points Format and Trophies

Standard Event Structure: American Muscle Cup Racing Series, is structured so that the top 10 cars are to receive points in class just for finishing. This will be standard for all events except for the Finals that will be held once a year.

Place	Points
1 st	10
2 nd	9
3 rd	8
4 th	7
5 th	6
6 th	5
7 th	4
8 th	3
9 th	2
10 th	1

Finals Event Structure: The finals event will be structured in a format that will encourage all drivers to participate in every session. The above event structure is still effective but in addition to this, the fastest driver in each session will be awarded 1 bonus point towards their overall points standings. If a driver manages to achieve the fastest time in class for all 4 sessions, he will be awarded another bonus point, effectively providing the driver with a total of 5 points (1 for each session + bonus for being fastest in all sessions).

Session 1 Fastest	1 Bonus Point
Session 2 Fastest	1 Bonus Point
Session 3 Fastest	1 Bonus Point
Session 4 Fastest	1 Bonus Point
Fastest in All Sessions	1 Bonus Point

Event Drops: All drivers are allowed one Scratch event. This means that if you either missed an event or had an event where you did not perform as well as you would have liked, it will be erased from the final standings.

Tiebreaker: In the event of a tie in the final standings, the driver with the highest average finishes throughout the year will be considered the “winner” of the tie breaker.

Trophies: Series Trophies will be awarded at the end of the year to the Top 3 finishers in each class. Event specific trophies will be awarded in the following structure:

Number of Participants	Trophies awarded to:
1	First
2	First Second
3	First Second Third
4+	First Second Third